

# **FORKS RIFLE CLUB WORLD WAR II VINTAGE MILITARY RIFLE MATCH October 12, 2019**

**Sponsored By:** Forks Rifle Club, Inc. P.O. Box 14842 Grand Forks, ND 58208-4842

**Range Location:** 2051 12th Ave. NE, Emerado, ND (8.5 miles west of Merrifield, ND on County Road 6)

**Rifle:** Rifles must comply with Section 4.2 As-Issued Military Rifle Rules including the following rules which apply to all as-issued U. S. and foreign military rifles unless specific exceptions are noted in the rules:

- All as-issued military rifles must be rifles that were commonly issued to U. S. Armed Forces or to foreign military personnel.
- The rifle must be in as-issued condition, with a standard stock and sights.
- The rifle must conform to the weight and dimensional specifications of the standard-issue service rifle. Weights, including bayonets, may not be attached or added to the rifle, but issue oilers or cleaning kits may be placed in the stock.
- Commercial or replica versions of as-issued military rifles are not permitted.
- Rebarreling with a barrel of as-issued dimensions is permitted. A replacement barrel must have the same exact contours and cuts as the original as-issued barrel.
- Only government-issue parts or government or commercial parts of the exact same weight and dimensions may be used.
- Sights must be of the same types that were on rifles issued to regular military personnel, except that the internal diameter of rear apertures may be modified. Adjustable apertures, interchangeable inserts and lens inserts of any type are prohibited. Special purpose sights designed for sniping or competition are not permitted.
- Rifles may be accurized only by the careful assembly of standard parts.
- Flash suppressors, cheek pads, recoil pads, or stock extensions are prohibited.
- Bayonets may not be attached to As-Issued Military Rifles during competitions.
- Stocks must be as-issued stocks or replacement stocks with the same dimensions. Laminated stocks and stocks made of synthetic materials are prohibited. Broken or cracked as-issued stocks may be repaired with the use of epoxies or other chemical adhesives, provided the original as issued stock dimensions are not changed and no epoxy, adhesive or reinforcing material is used in or on any of the bedding surfaces for the rifle action or barrel.

Sniper Rifle must comply with CMP Rule 6.2.1. The rifle must be a manually operated or semi-automatic rifle of U. S. or foreign manufacture that was either an original military rifle issued for sniping in 1953 or earlier or a commercial replica rifle of the same type and caliber.

**Handgun:** The handgun may be of a WWII era type, which would have been available to the troops in Europe, even though manufactured later. Individuals may choose not to shoot the handgun stage, but forfeit possible additional points.

**Entries:** Entry fees is \$15.00. Entries will be made at the stat office starting at 8:30am the day of the match. 1<sup>st</sup> relay will commence fire 10:00am any subsequent relay will begin as soon as the previous relay is complete.

**Ammunition:** Each competitor will fire 36 rounds of rifle ammunition and an optional 6 rounds of handgun ammunition. There are no sighting shots. Competitors provide their own ammunition, but no tracer, armor piercing or incendiary-type ammunition or projectiles are allowed and ammunition has to be capable of being inserted into the magazine. Ammunition will be loaded off the person into the magazine of the rifle.

**Equipment:** No shooting coats, gloves, mats, stools or spotting scopes permitted. Recommend a military style web gear, ammo belt, bandolier or ammo bag to carry ammo. If handgun is carried, it has to be in a secure belt holster. Competitors also may want to carry a canteen with water.

**Targets:** Targets in each firing lane will consist of one head and shoulder, one half body, and one full body cardboard silhouette in stands. Targets will be positioned on the berm of the highpower range target pit. Hits will not be scored until the relay completes the entire course of fire. The targets will be left brown.

**Course of Fire:** The competitors for each relay will form up on their assigned firing lane on the 600-yard firing line. On command, competitors will assume the prone, sitting or kneeling position, load five or eight rounds from the person into the magazine and fire on the selected targets individuals shooting bolt rifles will reload with three rounds and fire those rounds on the selected targets in a time period not to exceed five minutes. No artificial support other than the rifle's sling may be used during firing. Upon completion of fire, the competitors will unload, open bolts and insert ECIs. Then competitors will be allowed two minutes to prepare to advance to the next firing line.

Carrying their rifles (with EICs inserted) and ammunition on their person, competitors will then advance, remaining abreast, to the 300-yard firing line and repeat the firing sequence that was fired at 600 yards. Once firing is completed at 300 yards the competitors will move to the 200-yard firing line again moving abreast carrying their rifle (with EICs inserted) and ammunition on their person.

At 200 yards, competitors will repeat the firing sequence that was fired at 600 and 300 yards. Once firing is complete at 200 yards competitors will move to 100 yards and load and fire eight shots from the magazine from the standing position in a time period of five minutes.

Once the line was cleared, officials and competitors will move down to 25 yards, ground their unloaded rifles and unholster their unloaded handguns. Keeping muzzles down range, on command, they will load 6 rounds. On the command, they will fire six rounds from the standing position one arm unsupported at the target of their choosing in a time period of 30 seconds. Once the six shots are fired handguns will be unloaded, cleared by the range officer and holstered.

Competitors will recover their rifles and advance to the pit area, score the number of hits on each of the targets and patch targets. Competitors will then retrace their steps and police their brass, which should be marked with a unique color or pattern on the base.

**Scoring:** Each hit on the full body target is worth one point. Each hit on the half body target is worth two points. Each hit on the head and shoulders target is worth three points. Competitors must have at least one hit on each of the silhouettes or they will be disqualified. In the case of excessive hits on a competitor's targets, the competitor will get the score from the high forty rounds. Any competitor observed firing more than the allowed number of shots will be disqualified. The maximum score possible is 135 points. Ties will be broken by the number of hits on the head and shoulders target.

**Awards:** The competitor with the highest total score will receive a plaque.

**Three-Man Team Match:** Following the individual match, a three-man team match will be fired over the same course with the following changes:

- The team may consist of one individual shooting a vintage sniper rifle and two individuals shooting as-issued military rifles or all three may shoot as-issued military rifles.
- At each range, 600, 300, 200 and 100, each member will have 60 seconds to shoot 8 rounds. Team members will start the time with their rifles load. Bolt actions rifles will have to reload on the clock.
- There is no handgun stage.

**Team Fee:** \$15.00

**Awards:** The members of the winning team will each receive a plaque.

**General Information:** Lunch is not available at the range, so competitors should provide their own food. . The purpose is to permit the use of all as-issued military rifles in general use in WWII to be used in a multirange, semi-tactical match. For more information contact Tom Reiten at 701-739-1988 or [info@forksrifleclub.org](mailto:info@forksrifleclub.org).